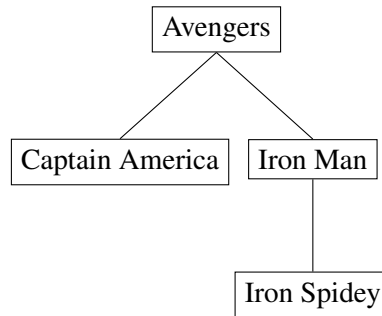


1 Infinity War

Consider the hierarchy of classes shown in the following diagram.



Avengers is specified as an abstract class as shown in the following declaration. Each avenger has a name that is specified upon construction.

```
public abstract class Avenger {
    private String name;
    public Avenger(String name) {
        this.name = name;
    }
    public String getName() {
        return name;
    }
    public abstract String fight();
}
```

The subclass Iron Man has the partial class declaration below.

```
public class IronMan extends Avenger {
    public IronMan(String avengerName) {
        /* implementation not shown */
    }
    public String fight() {
        /* implementation not shown */
    }
}
```

- a. Given the class hierarchy shown above, write a complete class declaration for the class "Captain America", including implementations for its constructor and method(s). The "Captain America" method `fight` returns "We do not trade lives" when it is invoked.

Solution:

```
public class CaptainAmerica extends Avenger {
    public CaptainAmerica(String avengerName) {
        super(avengerName); }
    public String fight() {
        return "We do not trade lives";
    }
}
```

- b. Given the declaration of the IronMan class, if the string "magic" is returned by the IronMan method fight, then the IronSpidey method fight returns a String containing "magic" repeated two times.

Given the class hierarchy shown previously, write a complete class declaration for the class IronSpidey, including implementations of its constructors and method(s).

Solution:

```
public class IronSpidey extends IronMan {
    public IronSpidey(String avengerName) {
        super(avengerName);
    }
    public String fight() {
        return super.fight() + super.fight();
    }
}
```

- c. Consider the following partial declaration of the class AvengerHouse.

```
public class AvengerHouse {
    private List<Avengers> avengersList;

    /** For every Avenger in the AvengerHouse,
    prints the avenger name followed by the result
    of a call to its fight method, one line per
    avenger. */
    public void assemble() {
        /* to be implemented in part c */
    }
}
```

Write the AvengerHouse method assemble. In writing this method, you may use any of the methods defined for any of the classes specified for this problem.

Solution:

```
public void assemble() {  
    for (Avenger a : avengersList) {  
        System.out.println(a.getName() + a.fight());  
    }  
}
```